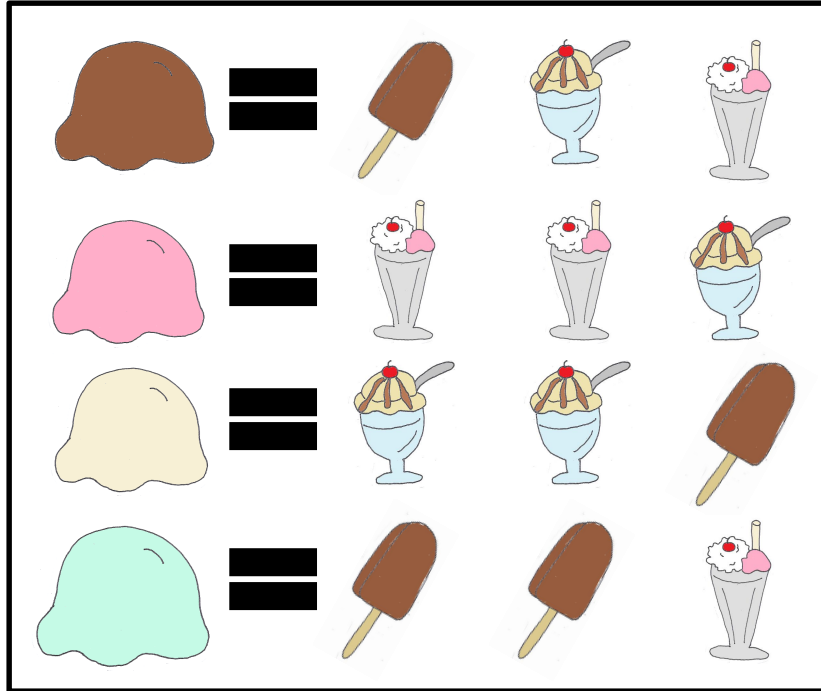
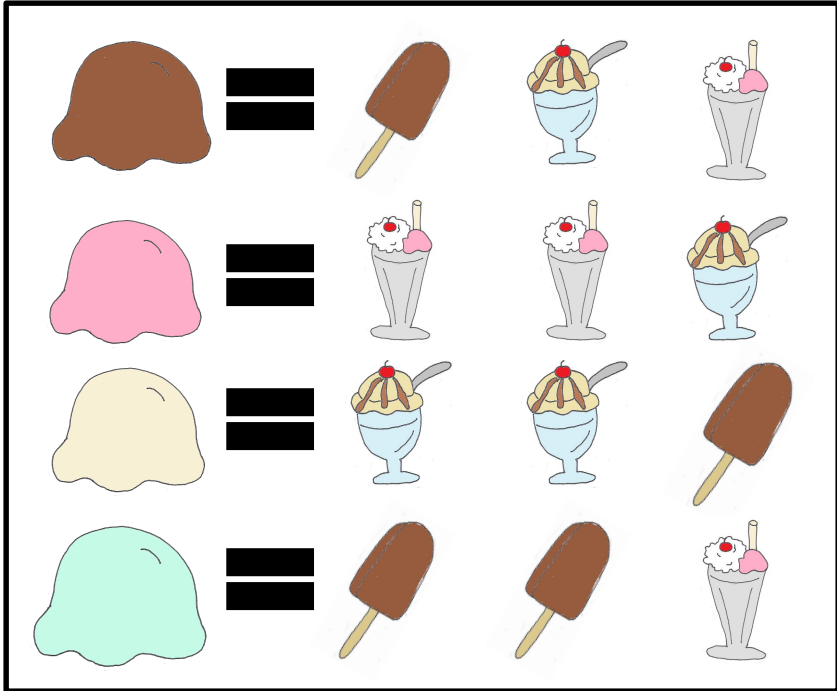
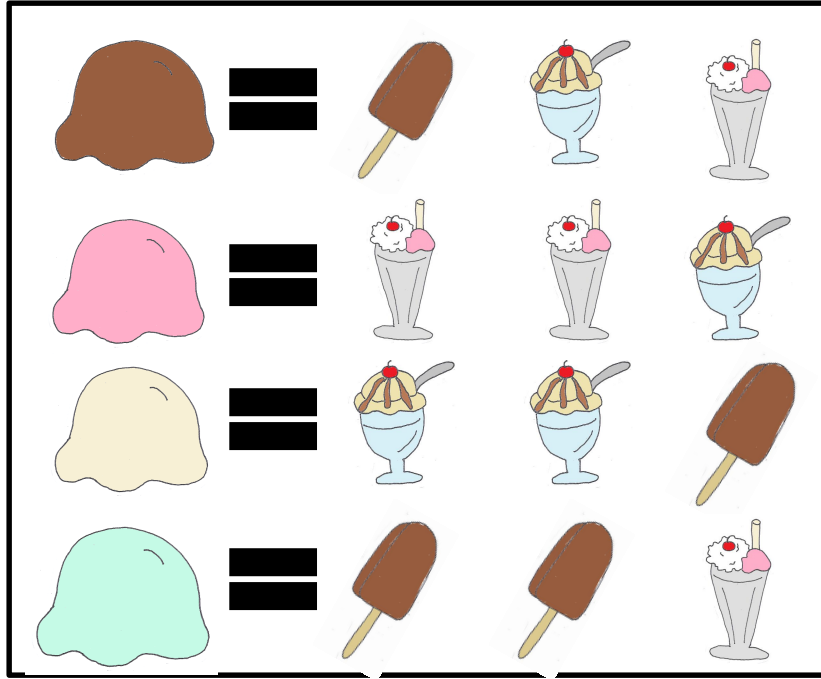
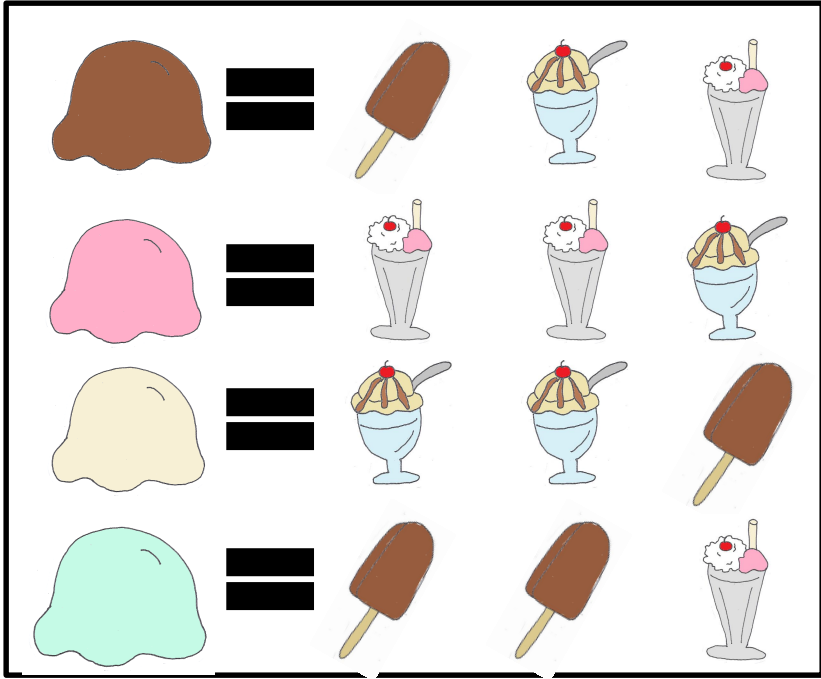


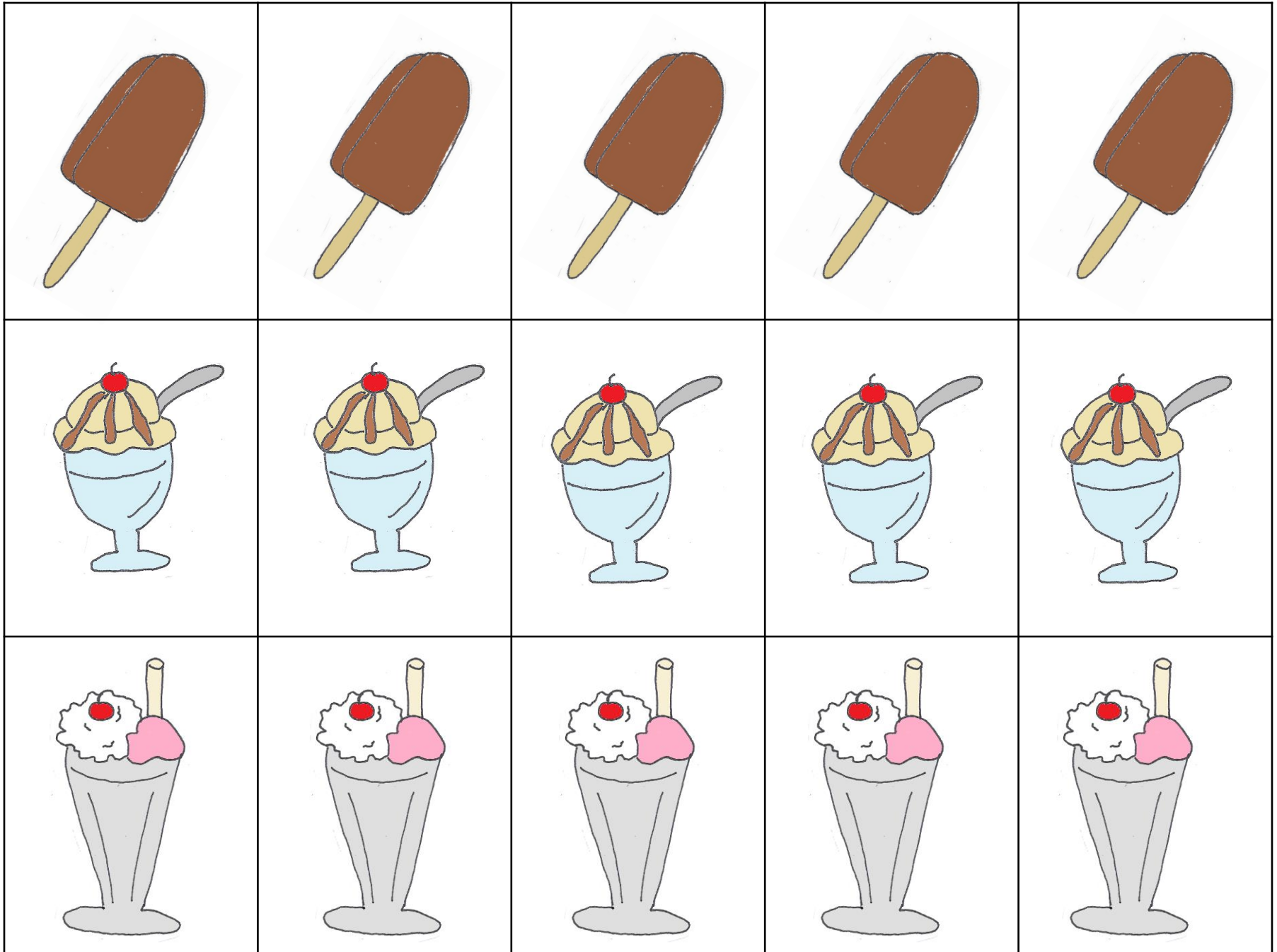
Copy off as many as you need on card stock---Laminate—One sheet for 10 players or longer game



Trading cards—cut and use for reference guide



Copy off as many as you need on card stock---lamine (one sheet—3 players)



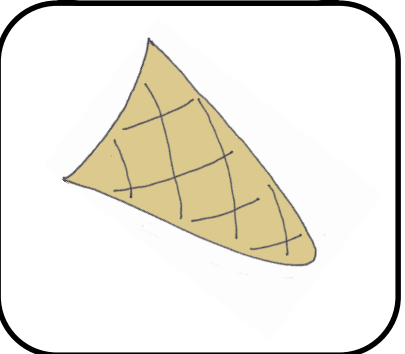
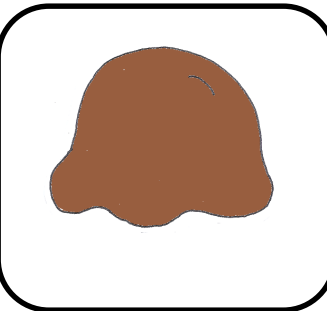
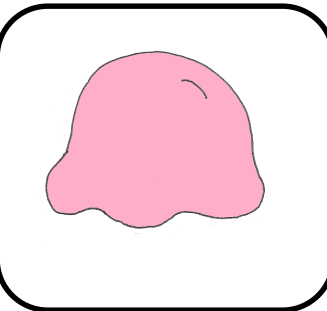
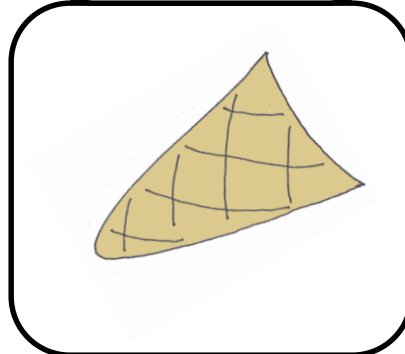
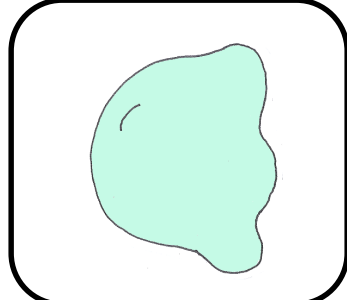
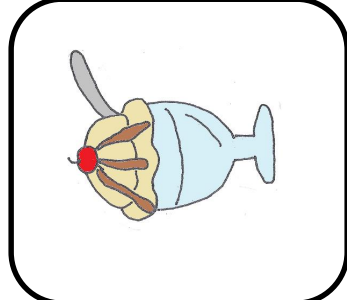
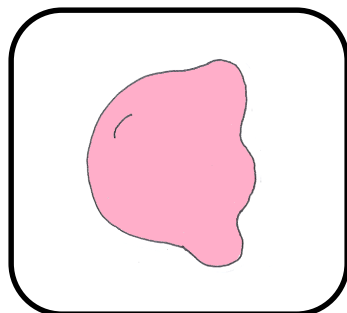
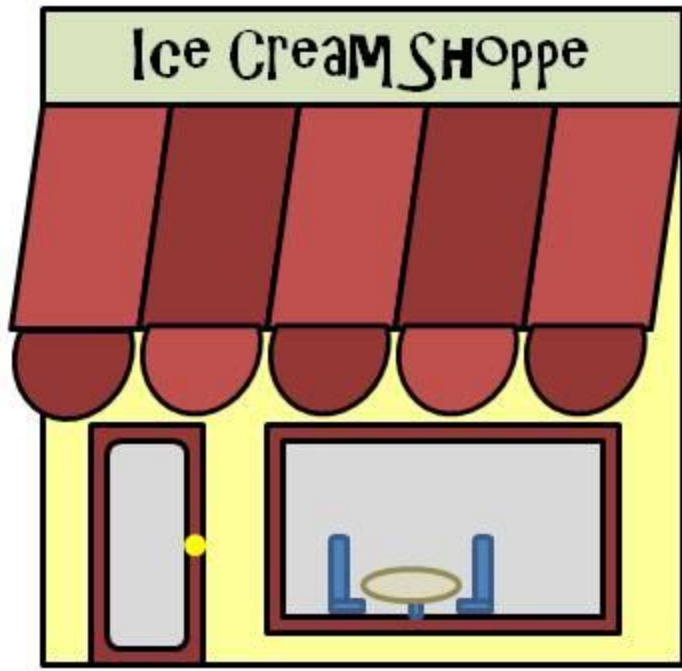
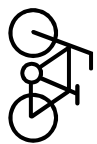
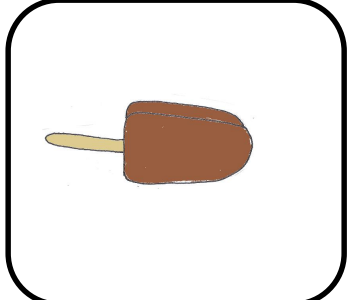
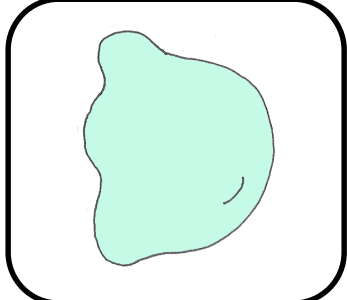
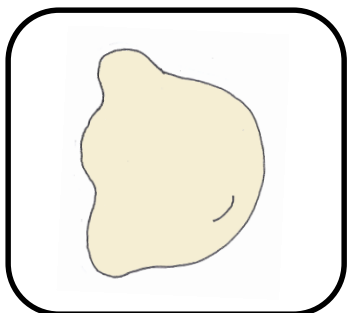
Copy and cut trading cards---copy as many as needed



# Ice Cream Game

↓ Cut on line. Glue paper in folder with this side toward the fold ↓

↑ Cut on line. Glue paper in folder with this side toward the fold↑



Ice Cream Game----You will need one dice or cut and tape together paper dice (cardstock)

Copy off game board and glue in file folder. Copy and cut out trading reference cards and trading cards. Copy and cut out ice cream (as many as you will need) and cones. Laminate.

(You will need four flavors for each player and 1 cone for each player.)

You will need an ice cream person to keep track of the cones, ice cream, and trading cards.

Use buttons or cereal for game pieces. All players place game piece on any cone square. To make it easy, everyone starts out with a cone. Harder, you have to land on a cone before you can gather the ice cream

1. Youngest goes first and rolls the dice. Move clockwise around the game board. If the player lands on and ice cream collect one from pile. If a player lands on a ice cream bar, or sundae, or float, collect the trading cards and trade for ice cream flavors when you Have collected the required amount. Trade only on your turn.

The object is to collect **one cone and four different kinds of ice cream**. The first one to collect all four flavors wins the game. (you can make it longer by deciding to collect 2 or 3 (or however many you want) for the game.

Use the reference trading guide to trade for ice cream flavors.

